Either enter the OLE Automation Server that you wish to maintain (in the form of 'Server.Class') or select an existing one from the list box

This command button displays the current properties for the selected server. The user can choose to run the server remotely or locally, change the remote machine, protocol and authentication level

Choose this option to run the Server Registration Wizard. The wizard will prompt the user for the name of the program (.EXE or .DLL) and then register the program. (This version of SRU96 only supports .EXE programs)

Use the 'Test' button to see if the highlighted server can be created. This option may take a few minutes to complete so please be patient

The Remove button is used to delete the highlighted server from the listbox $% \left(\frac{1}{2}\right) =\frac{1}{2}\left(\frac{1}{2}\right)$

Click here to exit the Server Registration Utility Program

Lists all the machines that have been entered when registering Servers

Removes the highlighted machine from the listbox

Your registered username

Enter your registration code that you were given here

Registers this copy of SRU96. Contact Nick Slay (nickslay@ozemail.com.au) to get your registration code

Contact Nick Slay via email at nickslay@ozemail.com.au to register SRU96. Visit my web page (http://www.ozemail.com.au/ \sim nickslay/) the next time you're on the Internet and download my other VB4 add-ins.

If you have any problems, requirements, comments or suggestions then please drop me a line

Specifies whether the selected Automation Server is registered for remote or local use.
Check the box to register server for remote use

The machine that the Remote Automation Server should run on. If the protocol used is TCP/IP then this field can contain the IP Address of the remote computer

This field shows the protocol that Remote Automation will use to talk to the Remote Server

This shows the Authentication level that Remote Automation will use when talking to the Remote Server						

Saves the properties for the current server

Cancels any changes to the selected server